

Programa para demonstração do IUP/LED: arquivo demoled.c

```
#include <stdlib.h>
#include <stdio.h>
#include "iup.h"

/*
** -----
** Local variables and symbols:
**/
static Ihandle *Omain;          /* Main dialog handle */
static Ihandle *Omsgline;      /* Handle to data message text */

/*
** -----
** Local callback functions:
**/

static int Finish( void *handle )
{
    return( IUP_CLOSE );
}

static int Function1( Ihandle *bt )
{
    IupSetAttribute( Omsgline, IUP_TITLE, " Acao 1 selecionada " );
    return( IUP_DEFAULT );
}

static int Function2( Ihandle *bt )
{
    IupSetAttribute( Omsgline, IUP_TITLE, " Acao 2 selecionada " );
    return( IUP_DEFAULT );
}

static int Function3( Ihandle *bt )
{
    IupSetAttribute( Omsgline, IUP_TITLE, " Acao 3 selecionada " );
    return( IUP_DEFAULT );
}

/*
** -----
** Main driver:
**/

int main( int argc, char *argv[] )
{
    char *msg_error;

    IupOpen( &argc, &argv );

    msg_error = IupLoad( "demo.led" );
    if( msg_error )
    {
        static char msg_alarm[512];
        sprintf( msg_alarm, "\n%s\n", msg_error );
        IupAlarm( "Error in Led file", msg_alarm, " OK ", NULL, NULL );
        IupClose( );
        exit( 1 );
    }

    Omain = IupGetHandle( "main" );
    Omsgline = IupGetHandle( "msgline" );

    IupSetFunction( "Finish", (Icallback)Finish );
    IupSetFunction( "Action1", (Icallback)Function1 );
    IupSetFunction( "Action2", (Icallback)Function2 );
    IupSetFunction( "Action3", (Icallback)Function3 );

    IupShow( Omain );

    IupMainLoop( );

    IupClose( );

    return( 0 );
}
```

Programa para demonstração do IUP/LED: arquivo demo.led (para complementar)

```
bar = menu( item( "Termina", Finish ) )

main = dialog[TITLE="Demo of Iup/Led",
              MENU=bar,
              SIZE=HALF*HALF] (
  vbox(
    frame(
      msgline = label[EXPAND="HORIZONTAL"] ( " " )
    ),

```

complete aqui:

```
hbox(
  fill( ),
  label( "Texto Centrado Horizontalmente" ),
  fill( )
)
```

complete aqui:

complete aqui:

```
)
)
```

